

PRABHA IAS IPS COACHING ACADEMY



DAILY DOSE

CURRENT AFFAIRS – 18/02/2026

1. IndiaAI Mission 2.0:

Recent - The Union Minister for Electronics and IT announced the upcoming IndiaAI Mission 2.0 during the India AI Impact Summit.

This second phase of the IndiaAI Mission aims to scale up Research & Development (R&D), innovation, and the diffusion of AI across sectors.

The government plans to procure an additional 20,000 GPUs to strengthen the “common compute” infrastructure for startups and researchers.

2. India’s First Private Sector Helicopter Final Assembly Line (FAL):

Recent - PM Narendra Modi and French President Emmanuel Macron virtually inaugurated India’s first private-sector Helicopter Final Assembly Line (FAL) in Vemagal, Karnataka.

It operates under a strategic partnership between Tata Advanced Systems Limited (TASL) and Airbus Helicopters to manufacture the Airbus H125 light utility helicopter.

3. Alexander’s Lost City ‘Charax Spasinou’:

Recent - An international team of archaeologists has recently identified the ancient lost city of Charax Spasinou in southern Iraq.

Alexander the Great established the city as Alexandria on the Tigris in 324 BC to consolidate control of the Mesopotamian waterways.

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It was strategically located at the ancient confluence of the Tigris and Eulaeus (modern Karkheh/Karun) rivers near the modern Iran-Iraq border.

4. Ol Chiki Script:

Recent - The Ministry of Culture has organised the centenary celebrations of the Ol Chiki script in New Delhi.

The script was developed in 1925 by Pandit Raghunath Murmu, reverently known as Guru Gomke.

It was created as a scientific script for the Santhali language, to replace borrowed scripts (Devanagari, Roman, Bengali, Odia) that failed to capture its unique phonetics.

5. WAVES Creators' Corner:

Recent - The WAVES Creators' Corner was inaugurated during the India AI Impact Summit 2026.

It was established as a specialised innovation pavilion serving as a practical innovation workspace.

It aims to highlight the potential of AI within the AVGC-XR (Animation, Visual Effects, Gaming, Comics, and Extended Reality) sector.

This initiative directly supports the 'Create in India' vision, positioning the country as a global hub for digital content creation.